



Overview Practical Exercise No. 4

- Exercise 1: L11 Market Overview of Mobile OSs and Security Aspects
- Exercise 2: L12 Mobile Trusted Devices
- Exercise 3: L13 Acceptance and Success Factors in Mobile Business





L11 - Market Overview of Mobile OSs and Security Aspects

a) What are the advantages and disadvantages of mobile OSs unavailable to other device manufacturers?



Mobile OS unavailable to other device manufacturers General observations

- Advantage: Tend to be not as much affected by malware compared to operating systems available to many external manufacturers
- Disadvantage: Less flexible, as 3rd-party software cannot be easily installed and executed
- Later, more and more platforms switched to more open and interoperable operating systems (e.g. Android).



Exercise 1 L11 - Market Overview of Mobile OSs and Security Aspects

b) What are the potential threats for users when it comes to using mobile apps?



Current threats from malware on mobile OS

- Many mobile OSs allow the execution of 3rd-party softwares:
 - Malware can be executed on mobile operating systems, either intentionally or by security leaks inside the mobile operating system (exploits).
- Possible threats for the user are:
 - Device malfunction
 - Loss of data (malware erasing data)
 - Loss of money (e.g. malware sending SMS to premium services)
 - Shorter battery runtime (more processing/resource usage)



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Exercise 2L12 – Mobile Trusted Devices

a) What is the Trusted Platform Module (TPM)?



Trusted Platform Module (TPM)

- The TPM is a chip to make computers more secure as a part of the TCG specification.
- It is like a hard coded smartcard with the big difference that it is not bound to a concrete user, but to a system (e.g. a PC).
- Other usages: PDAs, mobile devices, and consumer electronics.
- "Passive" chip, can neither influence the booting process nor the operation directly
- Has a unique identifier and so serves for the identification of the system.





Exercise 2L12 – Mobile Trusted Devices

b) How mobile device misuse can be prevented?



Device Misuse Prevention

- Most mobile devices provide device access protection via PIN or password input.
- Many mobile users don't use this functionality (inconvenience).
- Mobile device could provide protection mechanisms such as
 - strong user authentication,
 - strong user authorisation,
 - data access management,
 - data encryption.





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Exercise 3

L13 – Acceptance and Success Factors in Mobile Business

a) Which factors are important for acceptance and success in M-Business? Why it is important to understand these factors?



Acceptance and Success Factors Motivation

- Which factors are important for acceptance and success in M-Business?
- ?

- Building customer trust
- Acceptance of technologies in a market
- Diffusion of M-Business applications and services
- ... and why it is important to understand these factors?
 - Need for understanding the customers' choices for using/not using M-Business applications and services and



to tailor such services to their actual needs.

[RistKoivuKest2005] [NohiraLeestm2001]





L13 – Acceptance and Success Factors in Mobile Business

b) Define the term 'trust'. Discuss the main characteristics and parties in a trust relationship.



Exercise 3

L13 – Acceptance and Success Factors in Mobile Business

What is trust?

Video url: https://www.youtube.com/watch?v=90u3b5WahEk





L13 – Acceptance and Success Factors in Mobile Business

- "A state involving confident positive expectations about another's motives with respect to oneself in situations entailing risk".
- The definition highlights three characteristics of trust:
 - 1. Trust relationships involves two parties: *trustor* & *trustee*.
 - 2. Trust involves uncertainty and risk.
 - 3. The trustor has faith in the trustee's honesty and believes the trustee will not betray him.

[BoonHolmes1991]



Trust Open discussion

How do you assess the trustworthiness of a product in electronic / mobile business?

How do you assess the trustworthiness of a company?

How do you assess the trustworthiness of a webpage you visit to buy something?





L13 – Acceptance and Success Factors in Mobile Business

c) Distinguish the terms 'diffusion' and 'adoption'.



Diffusion and Adoption

- Diffusion is the process by which an innovation is accepted by a social system, e.g. the market.
- The rate of diffusion is the speed of the new idea spreading from one consumer to the next.
- Adoption is similar to diffusion except that it deals with the psychological processes an individual goes through, rather than an aggregate market process.





L13 – Acceptance and Success Factors in Mobile Business

d) Name the five categories of adopters.



Categories of Adopters

- Adopters can be categorised in 5 different groups:
 - Innovators
 - Early adopters
 - 3. Early majority
 - 4. Late majority
 - 5. Laggards



Categories of Adopters

Innovators (2,5%):

- **Characteristics:** Venturesome, educated, multiple info sources, greater propensity to take risk
- ⇒ Has the ability to understand and apply complex technical knowledge and can cope with a high level of uncertainty of an innovation.
- ⇒ The innovator is a catalyst who brings about the use and adoption of new ideas.

Early adopters (13,5%):

- Characteristics: Social leaders, popular, educated
- Other members of the group look to these individuals for advice and knowledge about the innovation.



Categories of Adopters

- Early majority (34,0%):
 - Characteristics: Deliberate, many informal social contacts
 - Tend to adopt the innovation just prior to time the average individual adopts it (link between early adopters and later majority).
- Late majority (34,0)%:
 - Characteristics: Sceptical, traditional, lower socio-economic status
 - Acceptance comes after the average person accepts
- Laggards (16,0%):
 - Characteristics: Neighbours and friends are main info sources, fear of debt
 - ⇒ Laggards are those who are consistent or even adamant in resistance to change.



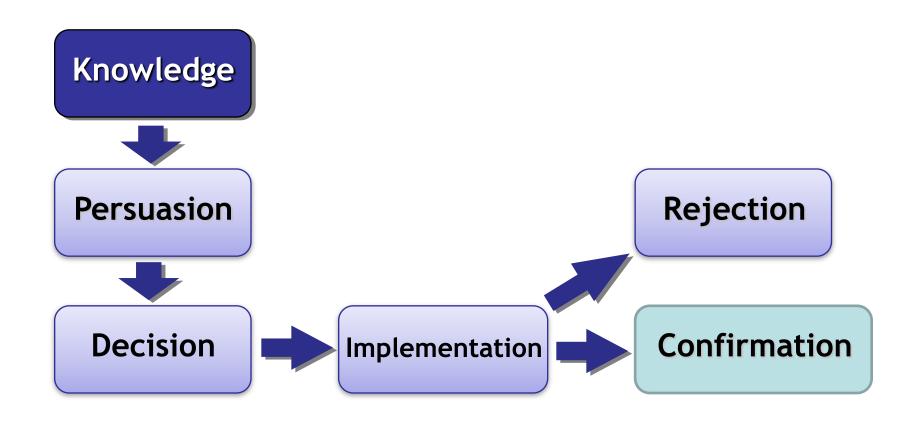


L13 – Acceptance and Success Factors in Mobile Business

e) Describe the five stage model for the diffusion of innovation.



Diffusion of Innovations Stages of Adoption





Five Stage Model for the Diffusion of Innovation

- The adoption of an innovation includes the following stages:
 - 1. Knowledge: Learning about the existence and function of the innovation
 - **2. Persuasion:** Becoming convinced of the value of the innovation
 - **3. Decision:** Committing to the adoption of the innovation
 - 4. Implementation: Putting it to use
 - **5. Confirmation:** The ultimate acceptance (or rejection) of the innovation





- This set of slides is based upon the following Economic Basics lectures:
 - Lecture 11: Market Overview of Mobile OSs and Security Aspects
 - Lecture 12: Mobile Trusted Devices
 - Lecture 13: Acceptance and Success Factors in Mobile Business



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